



Network Protocol

Network Layer Part: 3

Computer Networks Protocols

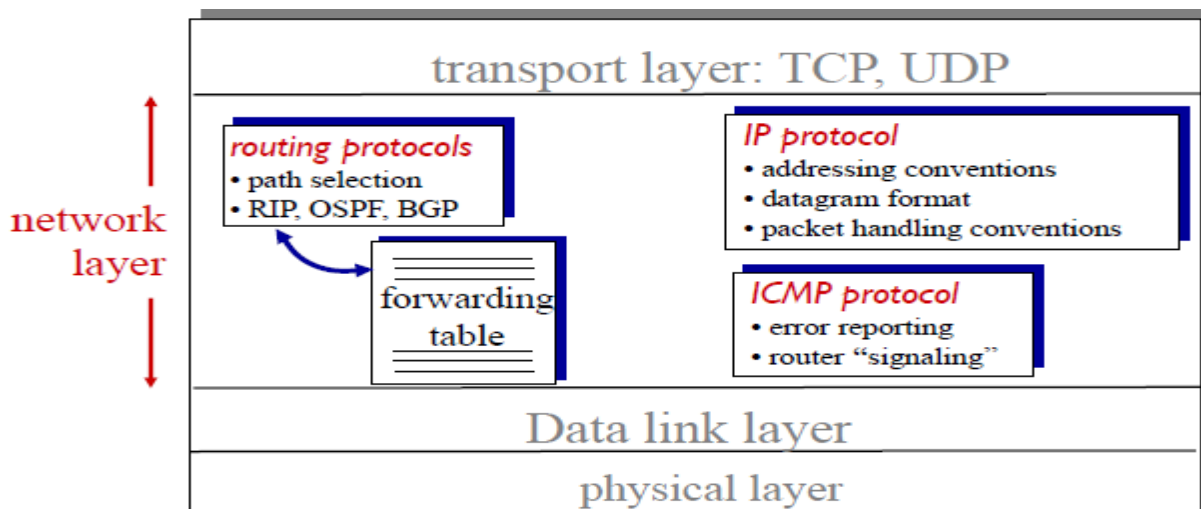
Lecture No.5:Network Layer Part 3

Prepared By: Dr. ENG. Mustafa S. Al-Bayati

IPv4, IPv6, IPSec, ICMP

The Internet network layer

host, router network layer functions:



IP Addresses

- **IP**: (a logical address)Provides **connectionless**, best-effort (**unreliable**) delivery of datagrams through the network.
- IP addresses **are network layer addresses**.
- IP addresses are 32-bit numbers.

IP addresses: how to get one?

Q: How does a *host* get IP address?

1. hard-coded by system admin in a file
2. DHCP: Dynamic Host Configuration Protocol: dynamically get address from as server (plug-and-play)

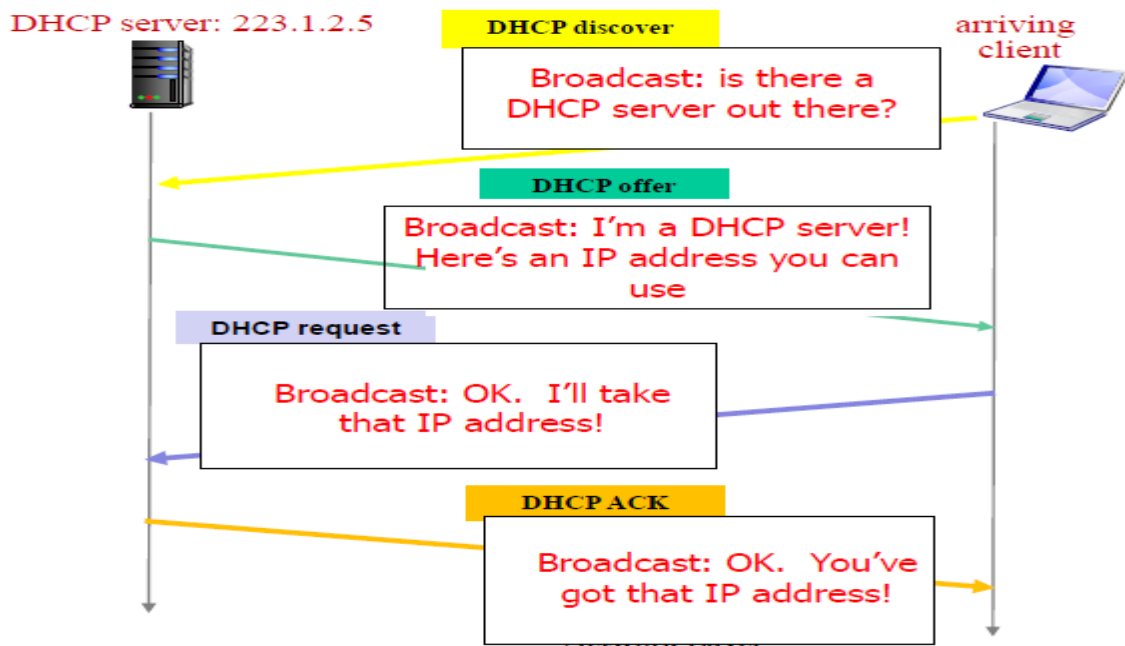
DHCP: Dynamic Host Configuration Protocol

Goal: allow host to *dynamically* obtain its IP address from network server when it joins network

DHCP overview: (*pool operation*)

1. host broadcasts "**DHCP discover**" msg
2. DHCP server responds with "**DHCP offer**" msg
3. host requests IP address: "**DHCP request**" msg
4. DHCP server sends address: "**DHCP ack**" msg

DHCP client-server scenario



DHCP: more than IP addresses

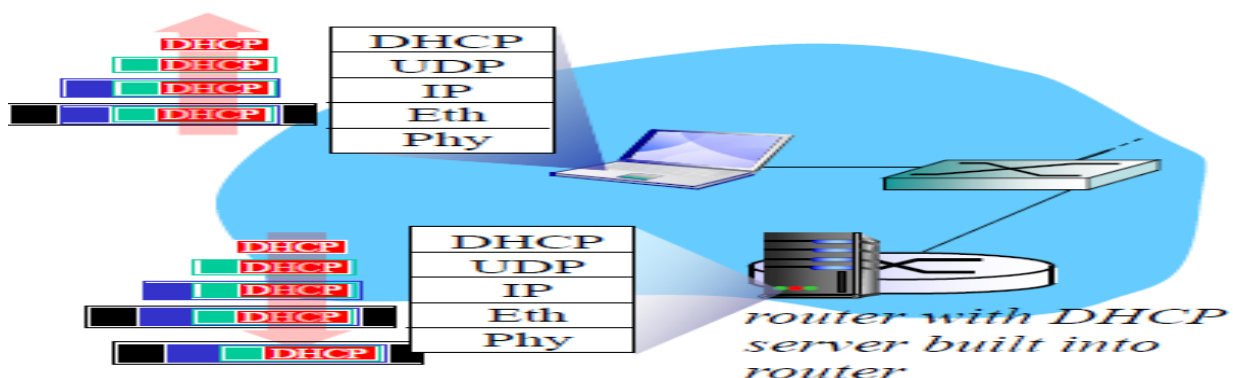
DHCP can return more than just allocated IP address on subnet:

- ☐ address of first-hop router for client
- ☐ name and IP address of DNS sever
- ☐ network mask

DHCP: example

- DCP server formulates DHCP ACK containing client's IP address, IP address of first-hop router for client, name & IP address of DNS server
- Encapsulation of DHCP server, frame forwarded to client, demuxing up to DHCP at client
- Client now knows its IP address, name and IP address of DNS server, IP address of its first-hop router

DHCP: example



IPv6 Features

The ability to scale networks for future demands requires a **limitless supply of IP addresses** and **improved mobility**; IPv6 combines expanded addressing **with a more efficient and feature-rich** header to meet these demands.

- header format helps speed processing/forwarding
- header changes to facilitate QoS

The main benefits of IPv6 include the following:

■ Larger address space:

IPv6 addresses are **128 bits**, This larger addressing space **allows more support for addressing hierarchy levels, a much greater number of addressable nodes, and simpler auto configuration of addresses.**

■ Globally unique IP addresses:

Every node can **have a unique global IPv6 address, which eliminates the need for NAT.**

■ Site multihoming:

sites can have connections to multiple ISPs without breaking the global routing table.

■ Header format efficiency:

A simplified header with a fixed header size **makes processing more efficient.**

■ Improved privacy and security:

IPsec is standard for IP network security, available for both IPv4 and IPv6.

■ Flow labeling capability:

A new capability enables the labeling of packets belonging to particular traffic flows for which the sender requests special handling.

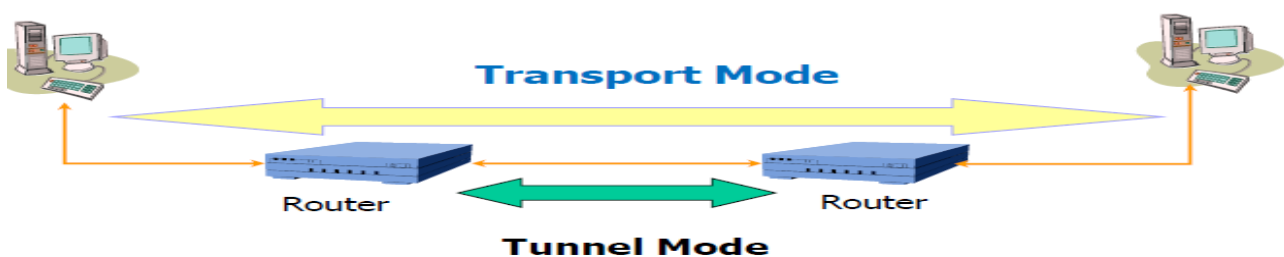
■ Increased mobility and multicast capabilities:

Mobile IPv6 allows an IPv6 node to change its location on an IPv6 network and still maintain its existing connections.

IPSecurity (IPSec)

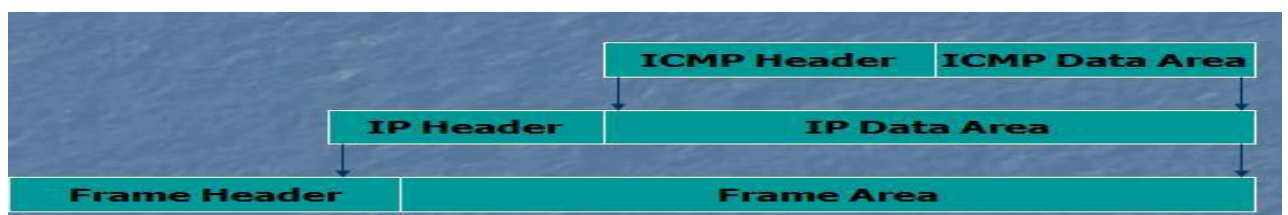
- IPSecurity (IPSec) is a collection of protocols designed by the Internet Engineering Task Force (IETF) to provide security for a packet at the network level.
- IPSec **helps to create authenticated and confidential packets for the IP layer** .
- IPSec operates in one of two different modes: the transport mode or the tunnel mode .

Transport Mode	Tunnel Mode
IPSec in the transport mode does not protect the IP header; it only protects the information coming from the transport layer.	IPSec in the tunnel mode protects the original IP header.



Internet Control Message Protocol (ICMP)

- used by hosts & routers to communicate network-level information
- ICMP reports errors (unreachable host, router, port, or a requested service is not available) and sends control message(echo request/reply (used by ping))
- ICMP does not attempt to make IP a reliable protocol. it simply attempts to report errors and provide feedback on specific condition.
- ICMP messages carried on IP packet.



- ICMP message: type, code plus first 8 bytes of IP datagram causing error

ICMP Applications

There are two simple and widely used applications which are based on ICMP:

☐ Ping

The ping checks whether a host is alive & reachable or not. This is done by sending an ICMP Echo Request packet to the host, and waiting for an ICMP Echo Reply from the host.

☐ Trace route.

Trace route is a used that records the route through the Internet between your computer and a specified destination computer. It also calculates and displays the amount of time each hop took.